

# Kunal Dutta

San Francisco, CA • 408-637-1875 • [kdutta@berkeley.edu](mailto:kdutta@berkeley.edu)  
[linkedin.com/in/kdutta9](https://www.linkedin.com/in/kdutta9) • [github.com/kdutta9](https://github.com/kdutta9) • [kdutta.com](https://kdutta.com)

## PROFESSIONAL EXPERIENCE

---

**SoFi | San Francisco, CA**

*Software Development Engineer (Bank)*

July 2022 - Present

- Automated the wire validation process to reduce 2-5 hours per week of manual engineering effort.
- Implemented monitoring on Datadog, to track wire processing latency and status, to automate reconciliation.
- Transferred personally identifiable information (PII) in the NACHA processing system to an encrypted cloud file.
- Implemented a streamlined API, enabling efficient updates to files stored in the cloud.
- Designed the user interface (UI) and backend functionality for payment operators, reducing 3-5 hours per week of engineering.
- Tools Used: Java (Spring Boot, JavaMail), Kotlin, Amazon Web Services (S3, DynamoDB), Datadog

**SoFi | San Francisco, CA**

*Software Engineer Intern (Big Data Infrastructure)*

June 2021 - August 2021

- Integrated Terraform into SoFi to securely provision cloud resources and databases.
- Significantly reduced manual intervention by automating resource creation, ensuring consistency across projects.
- Tools Used: Terraform, Snowflake, Amazon Web Services (CloudFormation, S3, Secrets Manager), GitLab

**University of California, Berkeley | Berkeley, CA**

*Course Tutor*

September 2020 - December 2020

- Facilitated learning by teaching introductory programming skills using Python, SQL, C, and Assembly code.
- Moderated tutorial sections and held office hours to provide additional assistance and clarify concepts in a smaller group setting.
- Developed and presented instructional materials, making complex concepts accessible to diverse learners.
- Assisted in the evaluation of students' understanding through assessments and feedback sessions.
- Courses Taught: The Structure and Interpretation of Computer Programs, Computer Architecture, Foundations of Data Science

## EDUCATION

---

**University of California, Berkeley**

May 2022

*Bachelor's of Arts, Computer Science*

Relevant Coursework: Algorithms; Data Structures; Operating Systems; Artificial Intelligence; Databases; Optimization; Robotics; Data Science  
Activities and Societies: Delta Kappa Epsilon, Cal Mic Men, Sports Analytics Group at Berkeley, Open Computing Facility

## PROJECTS

---

**Smart Surveillance System | Engineering Project**

<https://github.com/kdutta9/Smart-Surveillance>

- Implemented real-time motion detection system that alerts a user with Twilio API and sends the footage via cloud storage.
- Built hardware systems with Raspberry Pi and cameras, which deployed to an 18-house neighborhood.
- Tools Used: Python, OpenCV, Twilio API, Amazon Web Services (S3), Raspberry Pi

**Basketball Shot Tracker Application | Programming Project**

<https://github.com/kdutta9/ShotTracker>

- Created an Android application that can detect basketballs and hoops, and count shots missed and made.
- Trained custom TensorFlow Lite model using YOLOv4 real-time object detection and cloud computing (Google Cloud).
- Tools Used: Python, Java, TensorFlow Object Detection API, YOLOv4, Google Cloud Platform

**Daily Basketball Fantasy Projections | Club Programming Project**

<https://sportsanalytics.berkeley.edu/fantasyprojections>

- Designed and built web pages that display projection data for fantasy basketball, updating daily via cron job.
- Implemented filters to search via player name, position, and team, using JavaScript functions on a result table.
- Tools Used: Python, Pandas, HTML, CSS, JavaScript, Shell

## SKILLS

---

**Languages:** Java (Spring Boot, JavaMail), Kotlin, Python (OpenCV, Pandas), C, Shell

**Technologies:** Amazon Web Services (CloudFormation, S3, DynamoDB), Datadog, Terraform, Snowflake